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2015 NFL TEASER NEWSLETTER

Issue # 6 Games of October 15 - 19, 2015

FAST FACTS

Results through 77 Games		Last Week		Season-to-Date	Pct.
Two Way Teaser Winners (5 Pushes)		6		24 of 77	31.2%
Pointspread Mattered (3 Pushes)		2		9 of 77	11.7%
Games Decided by 21 or more points		3		12 of 77	15.6%
Games Decided by 4 or fewer points (or by TD in OT)		7	24 of 77		31.2%
OVERS - UNDERS - PUSHES		7 - 7 - 0		39- 38 - 0	

TEASER RECAP BY CATEGORY

Category	Last Week	Season	Pct.	Category	Last Week	Season	Pct.
Superior	0 - 0 - 0	0 - 0 - 0		Very Good	3 - 1 - 0	9 - 3 - 0	75%
Outstanding	0 - 0 - 0	1 - 0 - 0	100%	Marginal	4 - 1 - 0	11 - 6 - 1	65%
Excellent	0 - 1 - 0	6 - 2 - 0	75%	TOTALS	7 - 3 - 0	27 - 11 - 1	71%

REVIEW OF TEASER STRATEGIES

	Teams - Week	YTD	Teasers - Week	YTD
Top 2 Teams	1 - 1	8 - 2	0 - 1	3 - 2
Top 5 Teams	3 - 2	18 - 7	3 - 7	25 - 25
All Marginal or better teams, up to 10 max	7 - 3	27 - 11 - 1	21 - 24	66 - 68 - 5

REVIEW OF LAST WEEK

Last week's results were mixed but more bad than good as the lower tiered teams outperformed those at the top. Our lone Excellent team, Baltimore, failed to cover in Teaser play. 3 of the 4 Very Good teams were successful as Indianapolis, Denver and Green Bay all came through but Dallas came up short. 4 of the 5 Marginal teams also succeeded with Cleveland, San Francisco, Cincinnati and Atlanta each winning in Teaser play but San Diego not able to do so.

This week's feature breaks down the historical success rate all teams have had in 6 point Teasers across various pointspread ranges. For this study we looked at all NFL regular season games played between 1982 and 2014, a total of 7,790 games involving 15,580 individual teams. The overall results show 10,511 Teaser winners, 4,782 Teaser losers and 287 Teaser pushes. That works out to an overall Teaser success rate of 68.73% (ignoring pushes).

The following table shows the Teaser results and percentages in five pointspread ranges broken down by Home Favorite, Home Underdog, Road Favorite and Road Underdog. In addition, the results for Home Pick 'ems and Road Pick 'ems are given (under the 'FAV' category on the 'Pick em' line) as are percentages and

total results. Note that the Total results do not include the Pick 'em games but only sum the five ranges for the Home Favorite and Road Favorite categories. Games played at Neutral sites (such as London) consider both teams as road teams.

	Home Favorites	Pct.	Home Underdogs	Pct.	Road Favorites	Pct.	Road Underdogs	Pct.
Pick 'em	70-37-3	65.4%			72-35-3	67.3%		
1 - 3	982-433-71	69.4%	811-282-18	74.2%	700-359-56	66.1%	1063-417-12	71.8%
3 ½ - 6	974-482-6	66.9%	476-241-8	66.4%	503-221-4	69.5%	1012-433-20	70.0%
6 ½ - 10	1100-435-35	71.7%	362-181-3	66.7%	373-170-6	68.7%	1020-531-22	65.8%
10 ½ - 14	324-188-11	63.3%	75-23-0	76.5%	56-42-0	57.1%	346-170-7	67.1%
14 ½ +	78-51-0	60.5%	10-6-1	62.5%	14-5-0	73.7%	90-40-1	69.2%
TOTALS	3458-1589- 123	68.5%	1734-733- 30	70.3%	1646-797- 66	67.4%	3531-1591- 62	68.9%

Not surprisingly the best overall category is Home Underdogs followed in order by Road Underdogs, Home Favorites and Road Favorites. Of special note is how Home Underdogs fare in the + 1 to + 3 category range (i.e. teased up to +7 to +9). The 74.2 % success rate over more than 1,000 games is truly impressive

Now, let's turn our attention to week 6. Here are this week's qualified teams:

TEASER QUALIFIERS WEEK 6

SUPERIOR	None
OUTSTANDING	None
EXCELLENT	GREEN BAY
VERY GOOD	Miami, Kansas City
MARGINAL	Denver, DETROIT, Baltimore, San Diego, INDIANAPOLIS, SEATTLE, SAN FRANCISCO, PITTSBURGH
RISKY	MINNESOTA, Houston, New England

Four games show the potential for being 'Two Way Teaser' winners this week:

Kansas City at Minnesota San Diego at Green Bay
Baltimore at San Francisco New England at Indianapolis

A total of 11 teams qualify this week as Marginal or better such that a full 11 team round robin would produce an unwieldy total of 55 two-team Teasers! With 8 of the teams in the Marginal category perhaps the most realistic strategy would be either do a 3 team round robin using the Excellent/Very Good teams (3 Teasers) or, if you would like additional action, also tie each of those 3 teams into each of the 8 Marginal teams and producing a total of 27 Teasers. An intermediate strategy would be to use just some of the Marginal teams in addition to the 3 Excellent/Very Good teams. Keep in mind that the teams are listed in each category according to their strength such that the first team listed is stronger than the second, the second team is stronger than the third team, etc.

Good luck and we'll see you next week.

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